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# **Ultra-High-Speed Imaging**

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#### **Overview**

High-Speed Imaging

ISIS Architecture for 1 Million Frames per Second

Animation





#### High-Speed Imaging

ISIS Architecture for 1 Million Frames per Second

Animation





## Introduction

#### Market Analysis for High Speed Video Cameras



Source: T.G. Etoh et. al., "Development of High Speed Video Cameras", Proceedings of 24th International Congress on High-Speed Photography and Photonics, 2001





## **High-speed imaging**

# Comparison of digital high speed video systems, frame rate vs. spatial resolution







# **High-speed imaging**

## Comparison of digital high speed video systems

	Digital High Speed Video Systems			
high speed reached	mechanical system		dedicated sensor	
by	with standard sensors		architecture	
principle	multi-sensor	on-chip	parallel	on-chip
	system	storage	read-out	storage, ISIS
Frame rate	+ +	+	0	+
Resolution	+ +	-	+ +	0
Total No. of Frames	0	_	+ +	0
Sensitivity (without	_	-	0	+
intensifier)				
Mechanical adjustment			+	+
Trigger	0	0	+ +	+
Image post processing		+	+	+
Price		+	+	+

+ +: very good; +: good; ?: satisfactory; -: average; - -: below average





High-Speed Imaging

#### ISIS Architecture for 1 Million Frames per Second

Animation





### **Concept and Architecture**

Bottleneck for high speed video: Sensor read-out

Most promising concept to overcome the bottleneck: Dedicated sensor architecture with on-chip- or in-situ-storage, each light sensitive CCD pixel is supplied with a CCD storage line





**Ultra-High-Speed Imaging** 



# How to achieve 1 Million frames per second ?

# **Concept :**

In-situ Storage Image Sensor (ISIS)

- > Each pixel has an own storage section.
- > A limited number of images is stored.
- > Image storage is started by a trigger signal.











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**Basic operation** 



Light sensitive pixel

Covered storage pixel

Covered overwriting pixel

Horizontal register





#### **Device simulation: 3D FEM-Simulator SPECTRA**







#### Image Sensor: Ultra high-speed Imaging (1 Million fps)







High-Speed Imaging

ISIS Architecture for 1 Million Frames per Second

#### Animation

















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